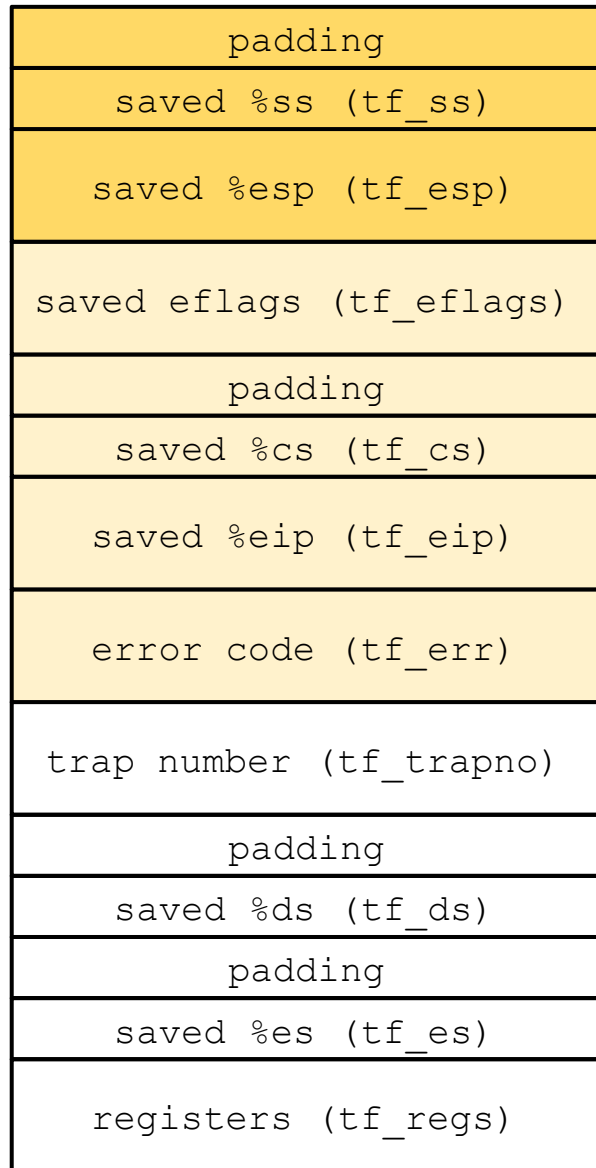


- pushed by CPU if trap happened in user mode
- pushed by CPU
- pushed by kernel

cs/ds/es/ss and padding are 16-bit

...  
more kernel stack



0 if trap doesn't have an associated error code

